

HARE NOTES

DIRECTIONS

When giving directions to your start point, always try to provide an address or in the case your trail starts in a park, the full name of the park. This will make it easier for the Hare Raiser, the Web Master and members of the Pack to pinpoint the location using one of the internet map sites or GPS coordinates.

If you provide point-by-point instructions to the Hare Raiser, here are a few guide lines.

1. For Hashers coming from points North (Dallas, Waco), direct them to the junction of I-35 and US 190. If the start is in the Gatesville area, the junction of I-35 and US 84. Then provide specific directions from those points.
2. For hashers coming from points South (Austin, San Antonio, Corpus Christi), direct them to the junction of I-35 and TX 195. If the start is in the Gatesville area, the junction of I-35 or TX 84. Then provide specific directions from those points.

REGULAR RUNS

For regular Hill Country HHH runs, the Hares are responsible for:

1. Providing the trail marking materials (Flour, toilet paper, chalk).
2. Providing beer and water for the Beer Check(s), if the trail has any.
3. Making arrangements for the shag-wagon.

FULL MOON RUNS

For Heart-O-Texas Full Moon Hash Alerts, the Hares are responsible for:

1. Alerting the Pack of the date, time and location of the Run using the following procedure:
 - a. Using the Roster provided by the Hare Raiser, the Hare will call several Pack members evenly spaced on the roster.
 - b. He will then instruct them to call a number other Pack members below their name and pass the information.

EXAMPLE:

The hare calls 8-Small, D'Dildo, Joy Ride and Rainblow, gives them the date, time and location of the run and tells them to call the next ten members on the list.

2. Providing the trail marking materials (Flour, toilet paper, chalk).
3. Providing beer and water for the Beer Check(s), if the trail has any. They are also responsible for providing beer and snacks at the end and for the Circle (Keep receipts and the Hash Cash will settle with you at the next regular run).
4. Making arrangements for the shag-wagon.
5. Collecting money from the participants and passing it to the Hash Cash at the next regular run.

TRAIL TECHNIQUES

First of all, the trail should be designed to be interesting and somewhat challenging and one that the Pack will enjoy running. The trail should not be designed to punish and completely lose the Pack.

1. The length of the trail should be not longer than how far the Hares can run it in 60 minutes. In this way, the Pack should be able to negotiate the trail in about one hour and a half.
2. When marking the trail, the flour and markings should be placed about every 30 paces and in plain sight. The exception to this is after Check Points, CB's and YBF's (See below).

The trail is marked with dollops of flour or True Trail arrows (-/-/->). When the trail goes through areas of tall grass or heavy woods, the marks should be closer together and/or marked with toilet or crape paper.

To keep traffic and wind from removing the marks on streets, the marks should be placed on curbs or other protected places.

3. When changing directions at an intersection, a mark should be placed at the intersection and the next mark about ten meters in the new direction of the trail. This may also be accomplished with a True Trail arrow at the intersection.
4. Check Points are indicated with a large "X" or a large "X" inside a circle. At Check Points, the next marking should be between 50 and 60 meters down the trail. The first two or three marks may be hidden from direct view.
5. Check Backs are indicated with a "CB" accompanied by a number (CB 4). The number indicates the number of markings back down the trail the Pack must go to begin looking for the True Trail. As with Check Points, the next marking should be between 50 and 60 meters down the trail and the first two or three marks may be hidden from direct view.
6. YBF's are only used in conjunction with Check Points and indicate that the trail being followed is false and Pack must return to the last Check Point or CB and continue searching for the True Trail. True Trail arrows may not be used with YBF's.

7. After a Check Point or CB, three dollops of flour or a True Trail Arrow indicate the True Trail. The exception to this is, if the trail leads to a YBF, the True Trail arrow may not be used (See #6 above).

NOTE: Any questions on any of the above, contact the Hare Raiser for assistance (254-542-3441).